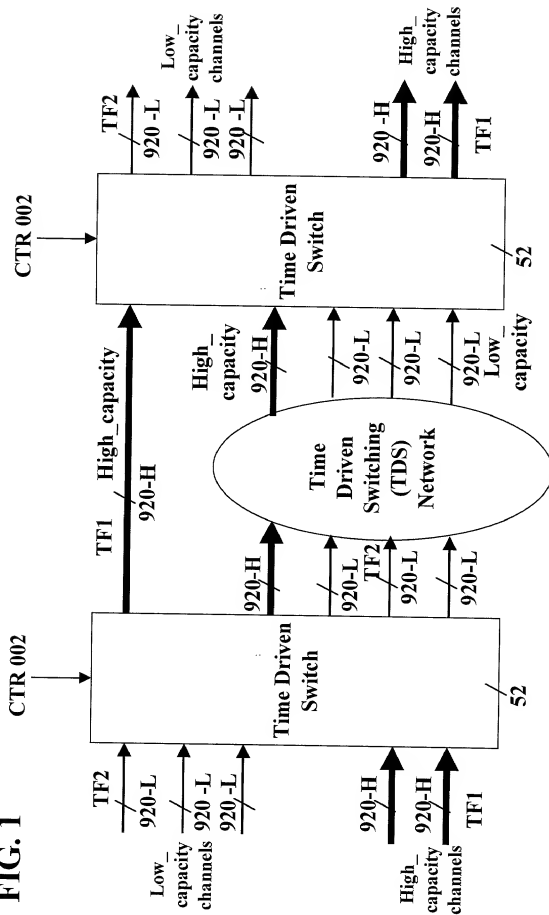


FIG. 1



$c = \text{High_capacity/Low_capacity}$

FIG. 2

Example:

TF1=15,325 microsec - High_capacity = OC-192

TF2 = 125 microsec - Low_capacity = OC-3

$\Rightarrow c = 64 = (\text{OC-192}/\text{OC-3})$

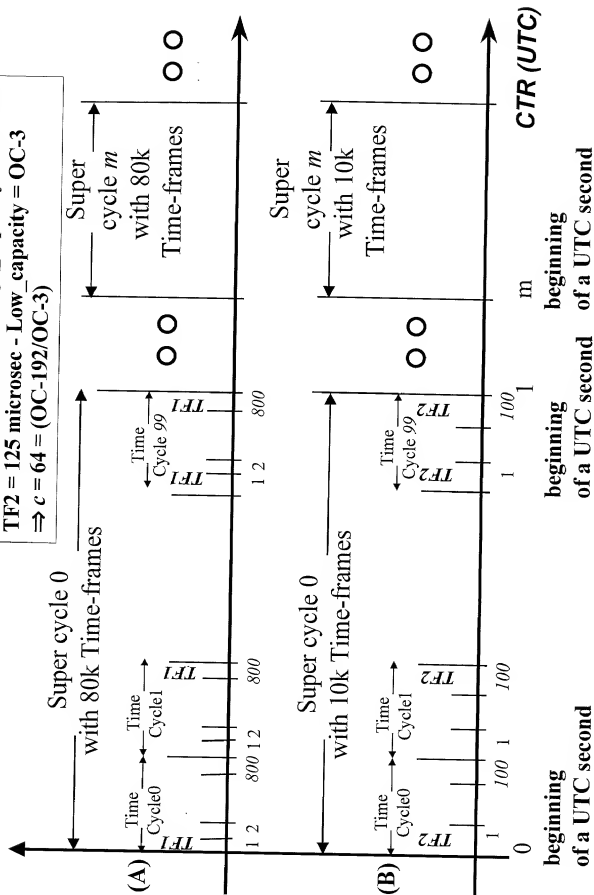


FIG. 3

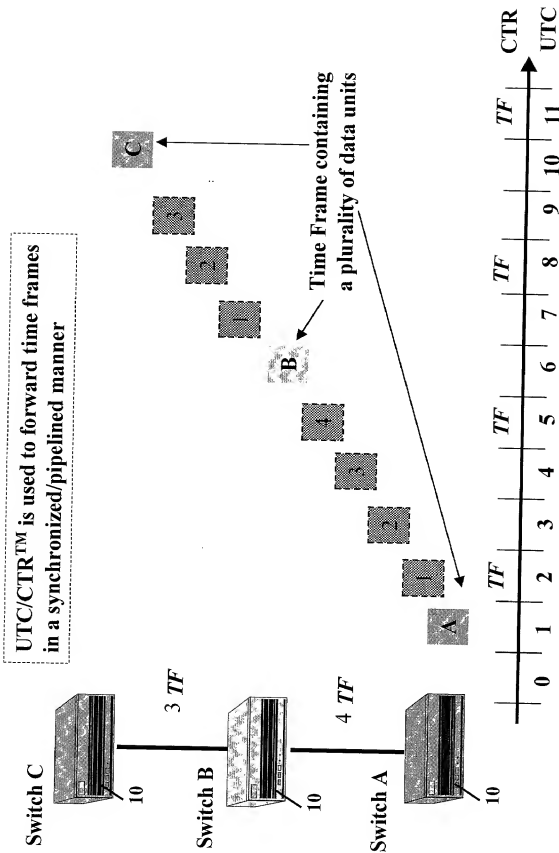


FIG. 4

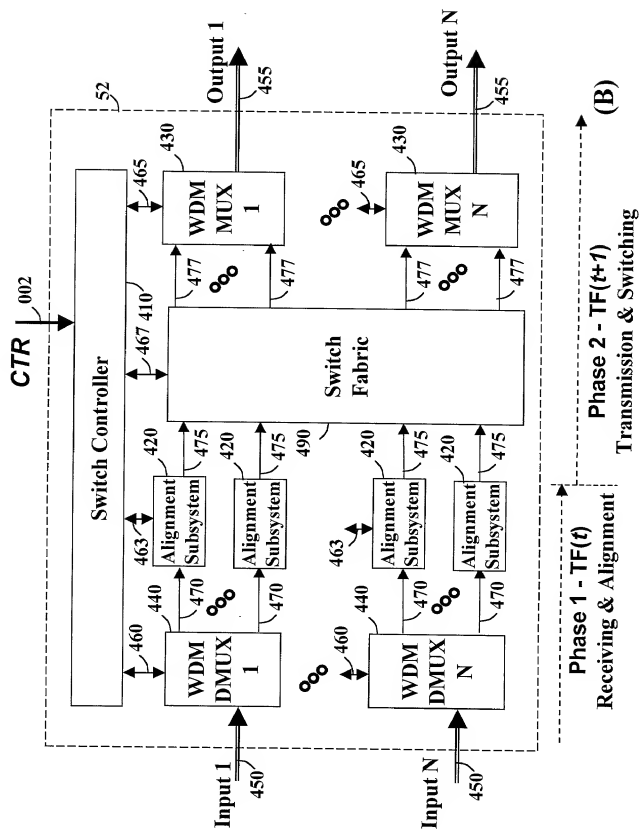


FIG. 5

Two time intervals: $SC1_length \cdot TF1 = 1$ UTC second

- $SC2_length \cdot TF2 = 1$ UTC second
- $TF2 = (SC1_length / SC2_length) \cdot TF1 = k \cdot TF1$, where the time cycles of $TF1$ and $TF2$ are aligned with respect to UTC.

For $k = 2$ and $c = 4$ (e.g., High_capacity=OC-192, Low_capacity=OC-48):

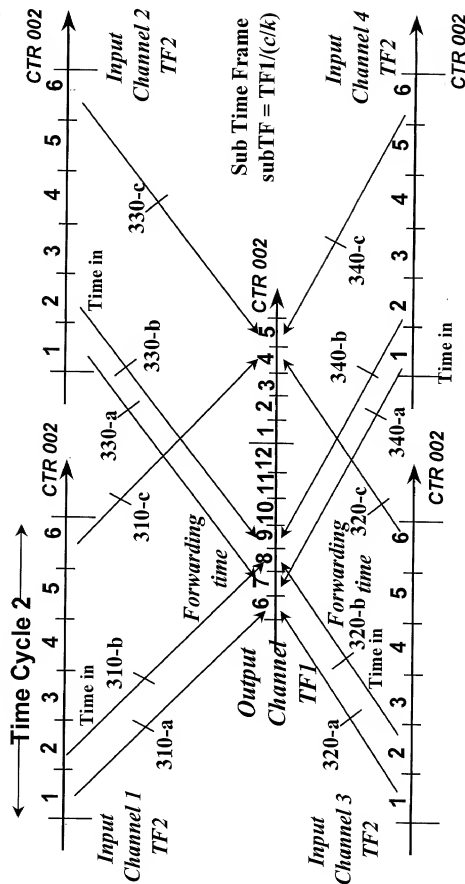


FIG. 6

Two time intervals: $SC1_length \cdot TF1 = 1$ UTC second

- $SC2_length \cdot TF2 = 1$ UTC second
- $TF2 = (SC1_length / SC2_length) \cdot TF1 = k \cdot TF1$, where the time cycles of $TF1$ and $TF2$ are aligned with respect to UTC.

For $k = 2$ and $c = 4$ (e.g., $High_capacity = OC-192$, $Low_capacity = OC-48$):

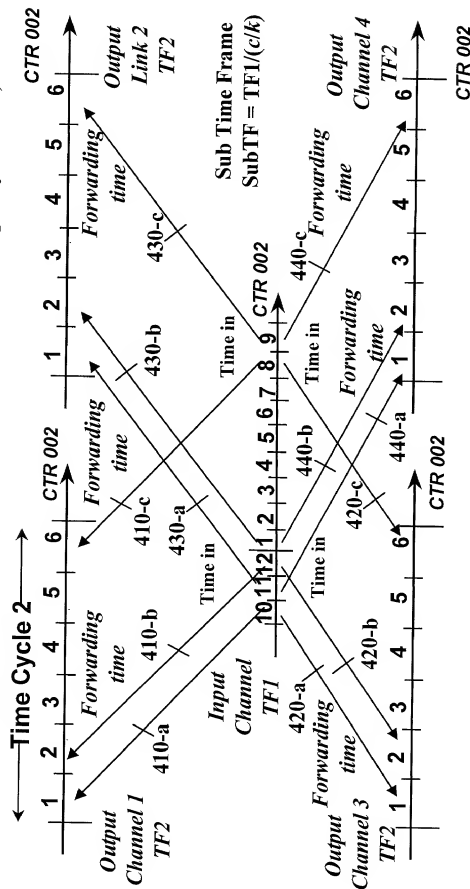


FIG. 8

Two time intervals: $SC1_length \cdot TF1 = 1$ UTC second

- $SC2_length \cdot TF2 = 1$ UTC second

- $TF2 = (SC1_length / SC2_length) \cdot TF1 = k \cdot TF1$, where the time cycles of $TF1$ and $TF2$ are aligned with respect to UTC.

For $k = 2$ and $c = 4$ (e.g., High_capacity=OC-192, Low_capacity=OC-48):

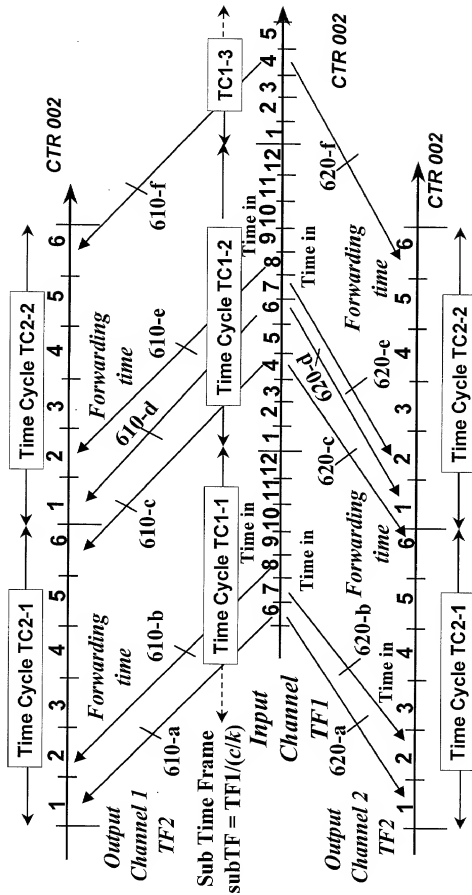


FIG. 9

$c=4$, e.g., OC-192/OC-48
 $k=2$, e.g., 25 microsec/12.5 microsec

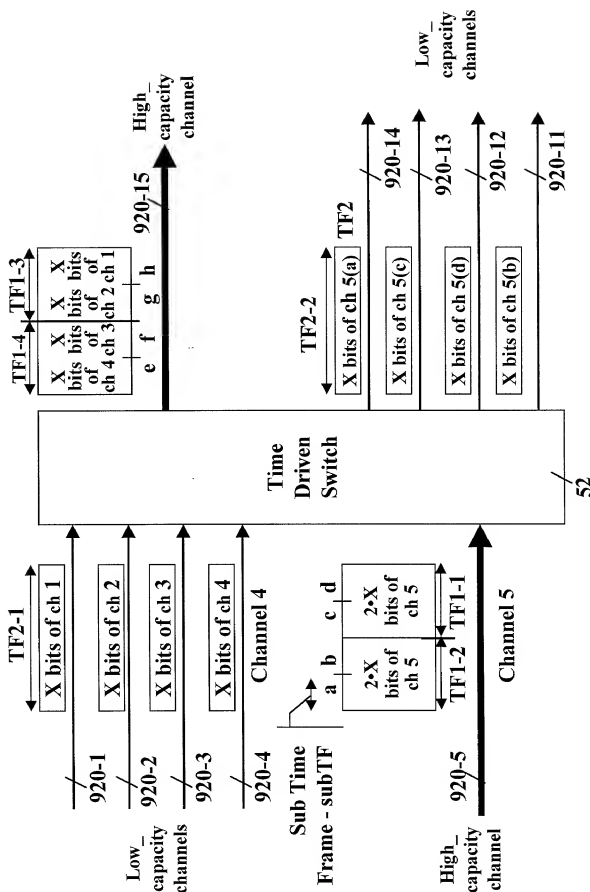


FIG. 10

c=4, e.g., OC-192/OC-48
h=2, e.g., 25 microsec/12.5 microsec

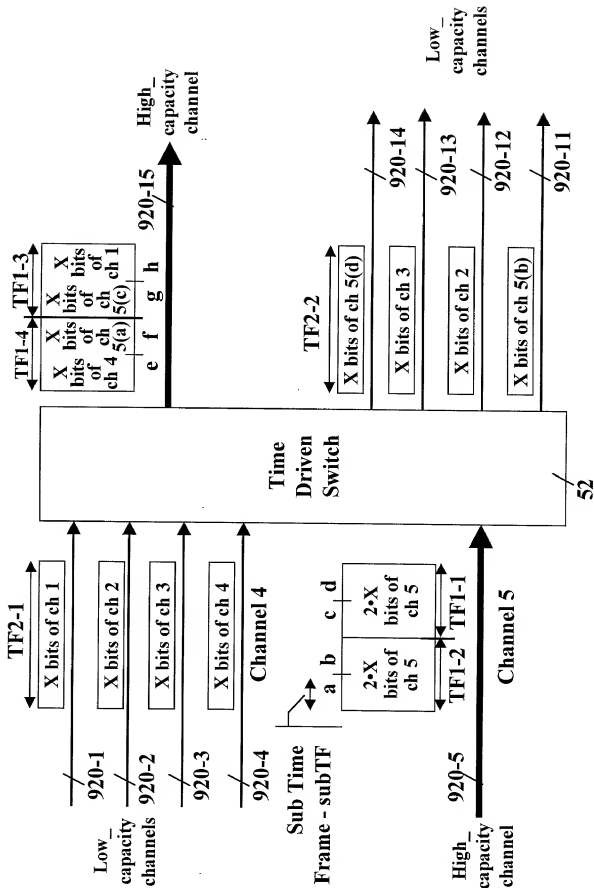
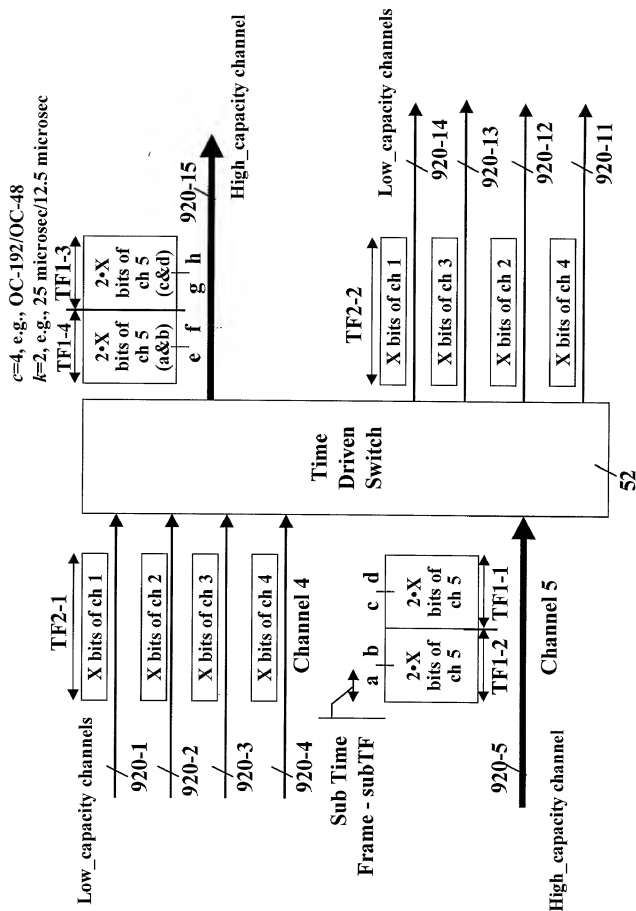


FIG. 11



Switching principle: From (any subTF of any Channel at any Input) To (a predefined subTF of any Channel at any Output)

[The predefined subTF is either: immediate: in the next TF, or non-immediate: after two, three or more TFs]

Common Time Reference - CTRUTC 002

(A) 800 16 WDM Channels (from Optical MUX) 900 16 WDM Channels (to Optical MUX) 1100 16 WDM Channels (to Optical MUX) 920 16 WDM Channels (to Optical MUX) 55 50 52

(B) Phase 1 $TFi_j(t) - e.g., 62.5 \mu s$ Receiving & Alignment Phase 2 $subTF(t+T) - 15.325 \mu s$ Switching & Transmitting Phase 3 $TFi_j(t) - e.g., 62.5 \mu s$ Transmitting

(C) Phase 1 $TFi_j(t) - e.g., 62.5 \mu s$ Receiving & Alignment Phase 2 $subTF(t+T) - 15.325 \mu s$ Switching Phase 3 $TFi_j(t) - e.g., 62.5 \mu s$ Transmitting

FIG. 13

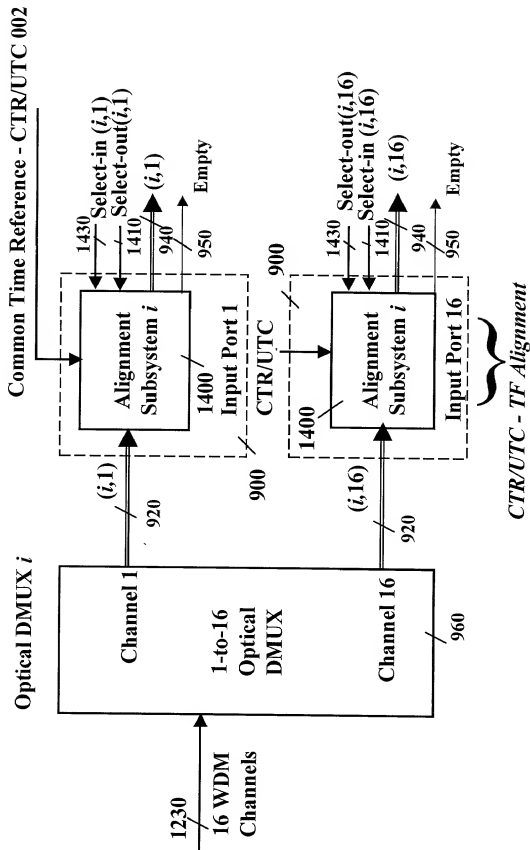


FIG. 14

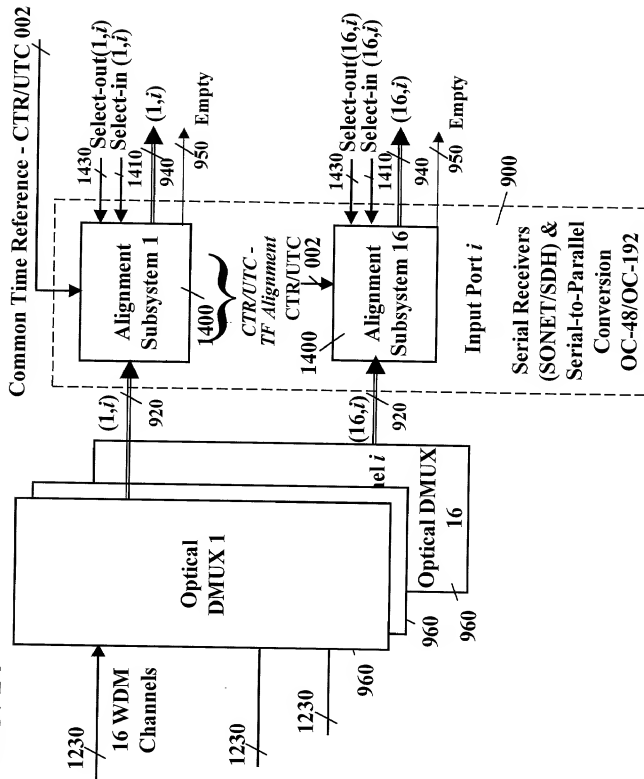


FIG. 15

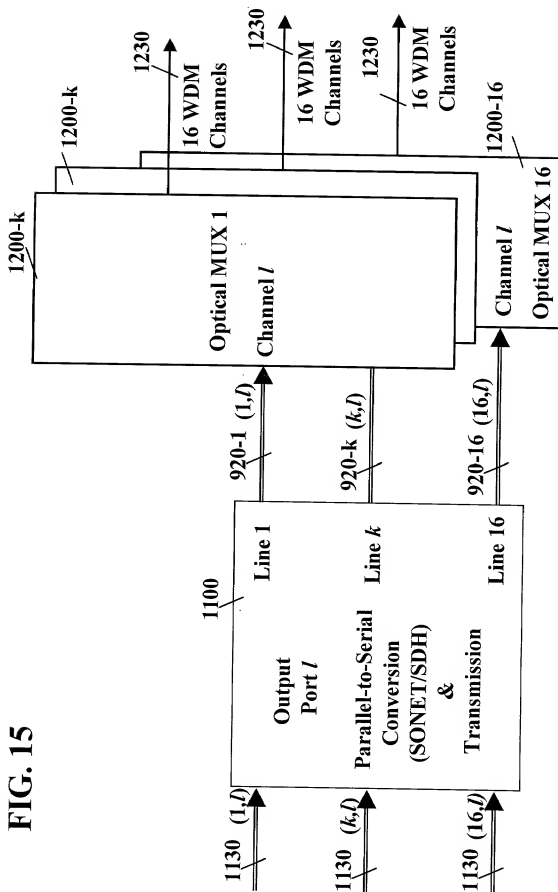


FIG. 16

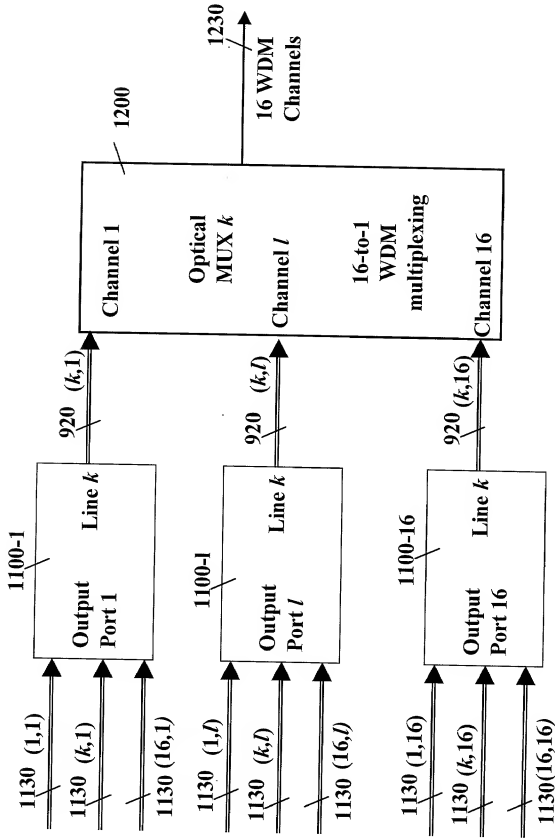


FIG. 17 N: number of input/output channels. E.g., N=256

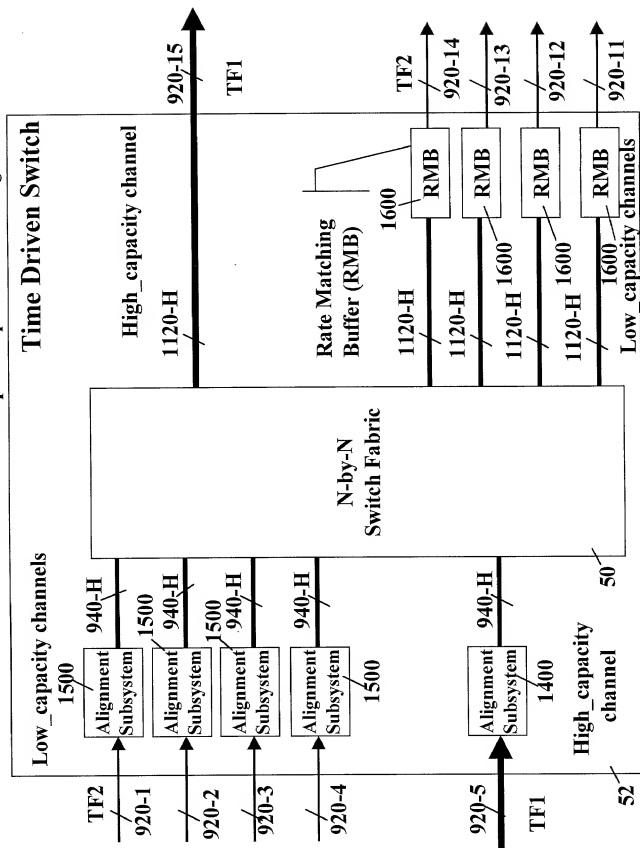
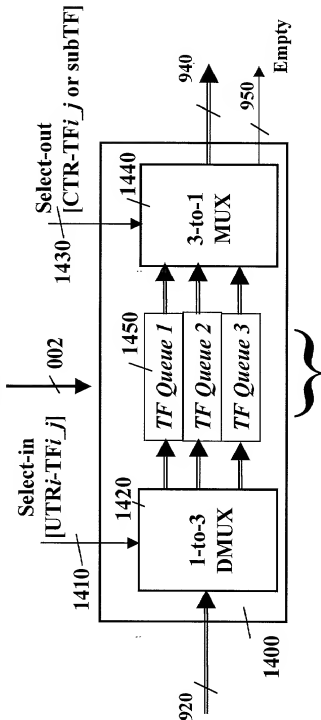


FIG. 18

$TF_{i,j}$: Time frame duration on channel j at Input Interface i .
 UTR $_i$: UTR on link connected to Input Interface i
 Common Time Reference - CTR/UTC



Alignment Subsystem for Channel j at Input Interface i
 with a Plurality of Time Frame Queues

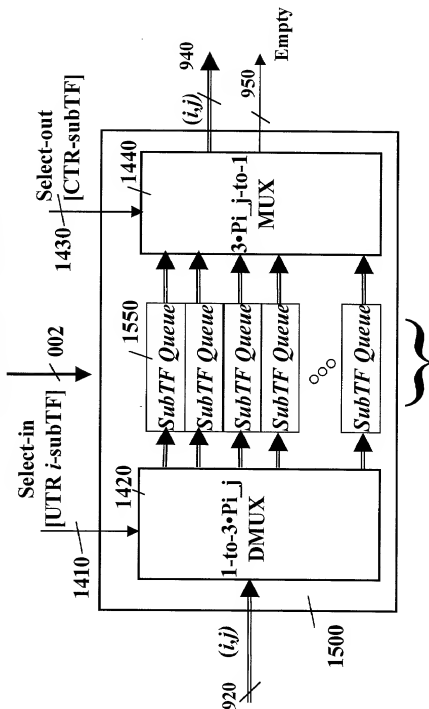
FIG. 19

TF_{ij} : Time frame duration on channel j at Input Interface i .

UTR i : UTR on link connected to Input Interface i

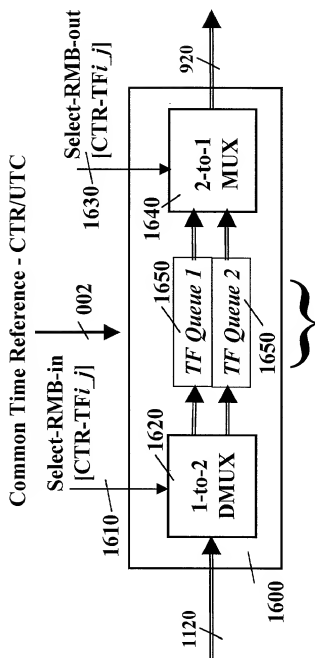
$P_{ij} = TF_{ij}/subTF$

Common Time Reference - CTR/UTC



*Alignment Subsystem for high capacity Channel j at Input Interface i
 with a Plurality of Sub-Time Frame Queues*

FIG. 20 TFi_j : Time frame duration on channel j at Input Interface i .
 UTR $_i$: UTR on link connected to Input Interface i



Rate Matching Buffer for Channel j at Output Interface i
with a Plurality of Time Frame Queues
 (Also single buffer with dual access memory with single phase switching and forwarding)

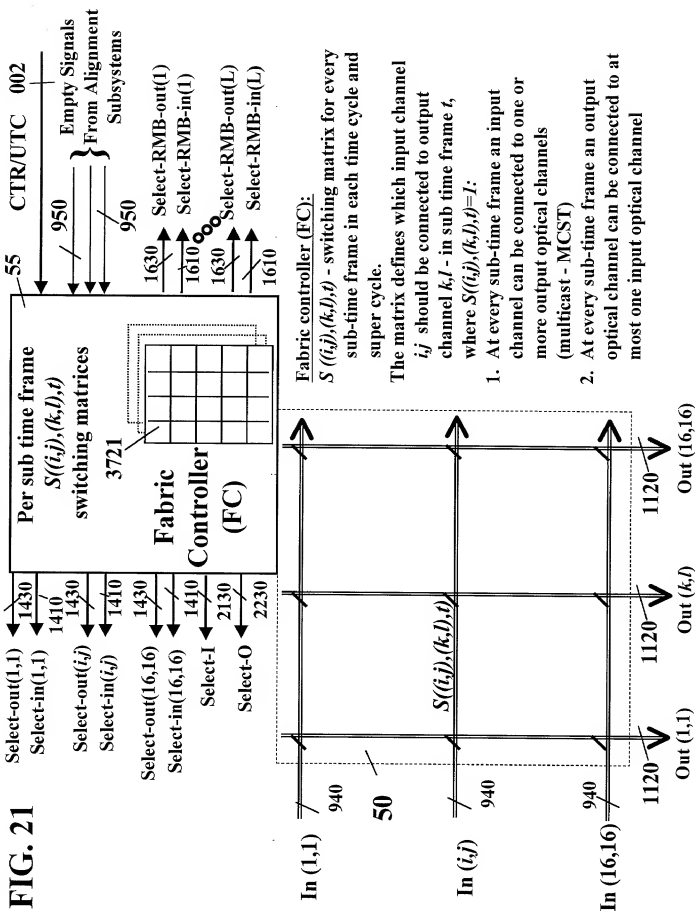


FIG. 22

N: number of input/output channels. E.g., $N=256$
 $M \cdot \text{High_capacity} = N_{\text{high}} \cdot \text{High_capacity} + N_{\text{low}} \cdot \text{Low_capacity}$
 $M \leq N$

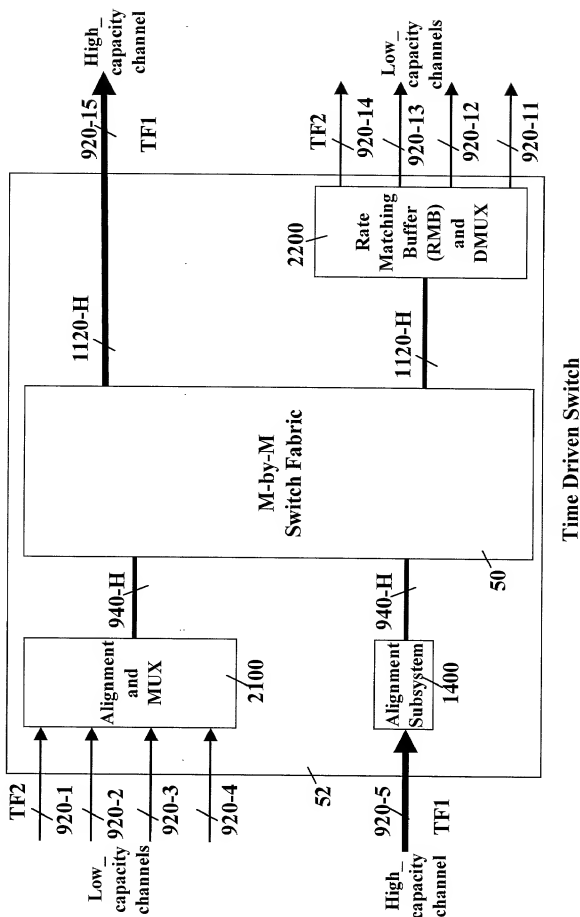
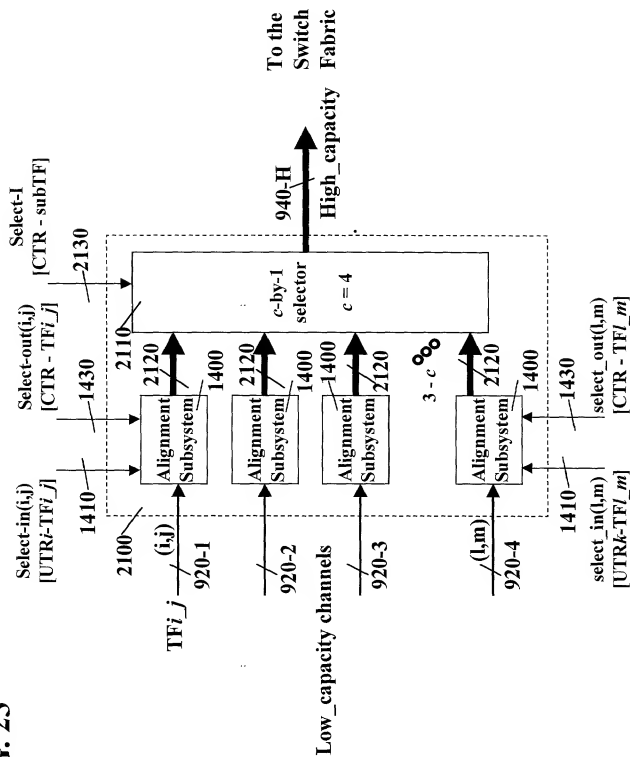


FIG. 23



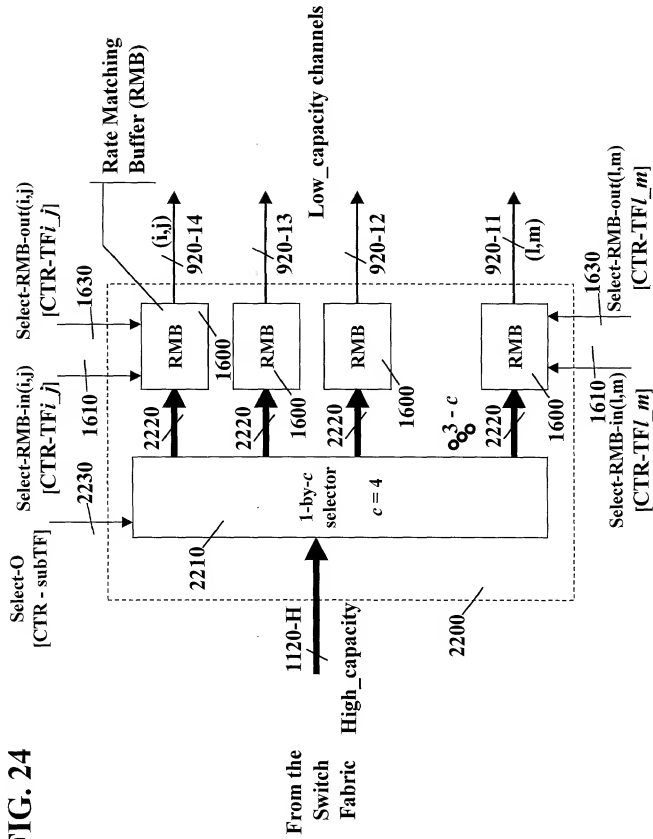
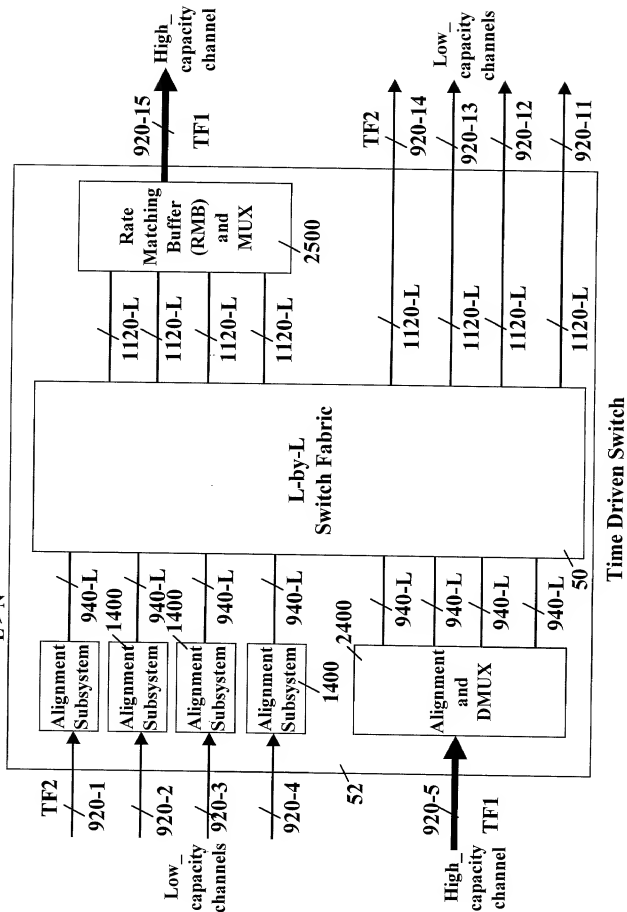


FIG. 25

N: number of input/output channels. E.g., $N=256$ $L \cdot \text{Low_capacity} = N_{\text{high}} \cdot \text{High_capacity} + N_{\text{low}} \cdot \text{Low_capacity}$
 $L > N$ 

[illegible]

FIG. 27

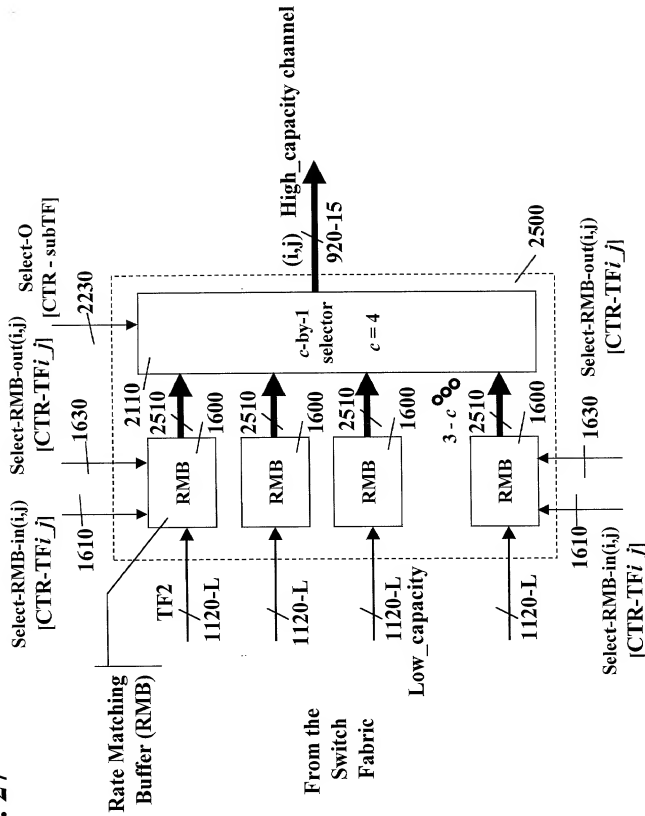


FIG. 28

N: number of input/output channels. E.g., $N=256$
 $L \cdot \text{Low_capacity} = N \cdot \text{High_capacity}$
 $L = c \cdot N > N$

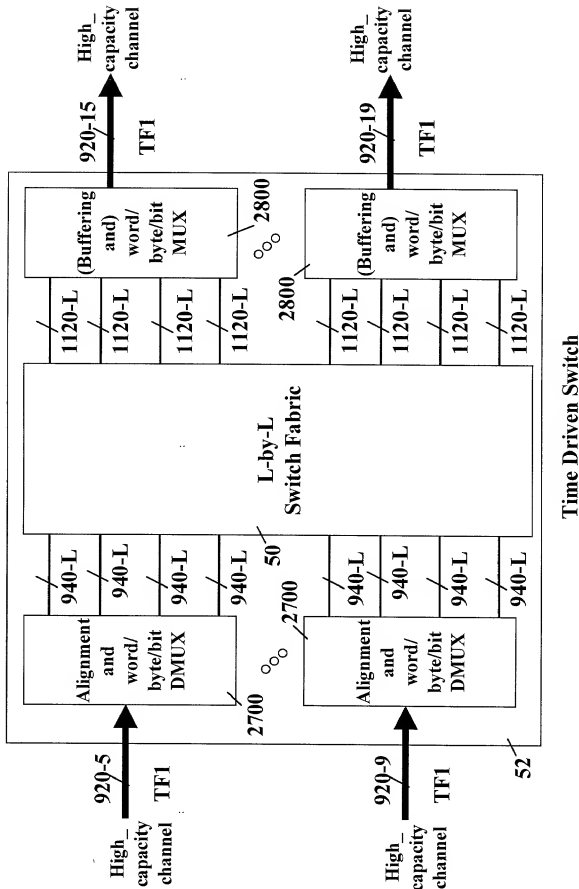
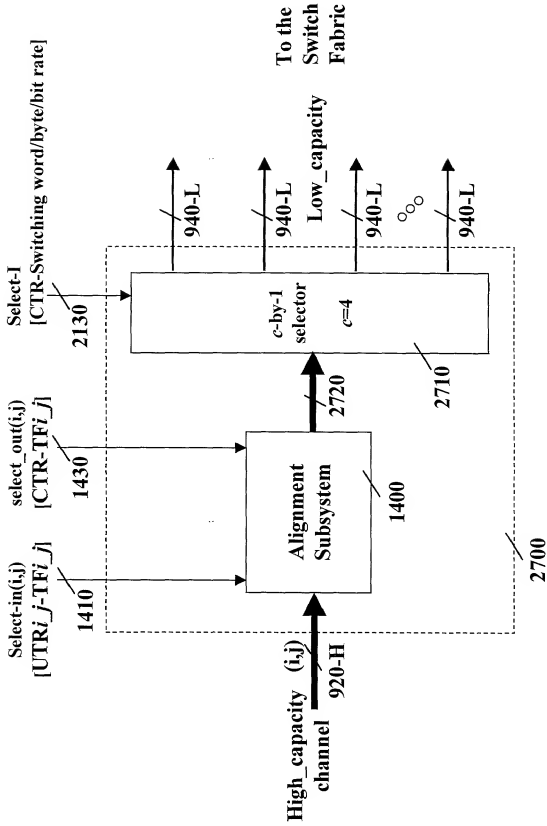


FIG. 29



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FIG. 30

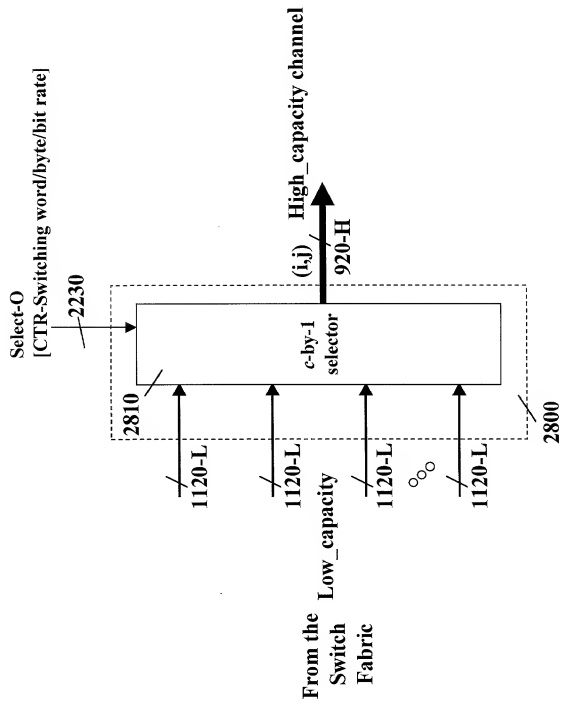


FIG. 31

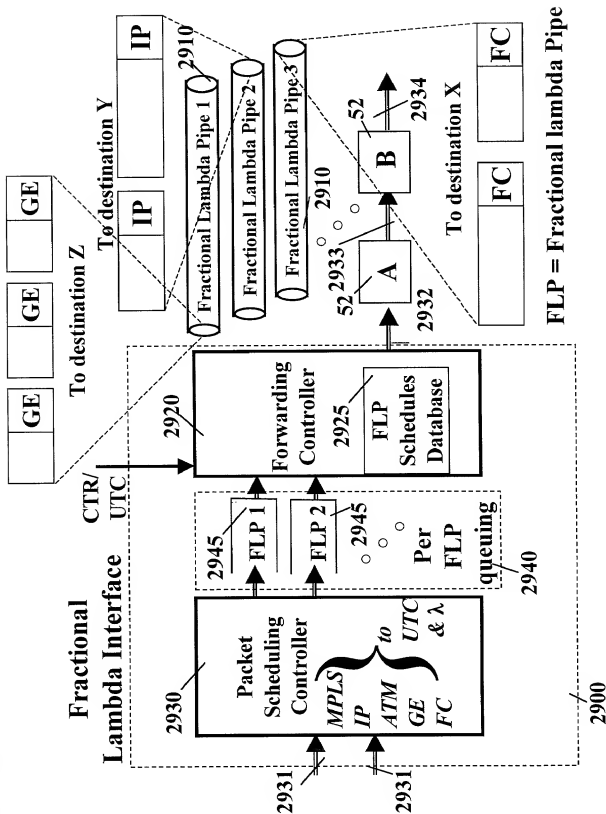


FIG. 32

| Channel Capacity | | TF Duration | TF Size | | STS-1s | TFs/s |
|------------------|----------|-------------|----------|---------|--------|--------|
| | | | | | | |
| 51.84 | STS- 1 | 250 | 1620 | 1512 | 2 | 4000 |
| | | 500 | 3240 | 3024 | 4 | 2000 |
| | | 1000 | 6480 | 6048 | 8 | 1000 |
| 155.52 | STS- 3 | 125 | 2430 | 2268 | 3 | 8000 |
| | | 250 | 4860 | 4536 | 6 | 4000 |
| | | 500 | 9720 | 9072 | 12 | 2000 |
| 622.08 | STS- 12 | 62.5 | 4860 | 4536 | 6 | 16000 |
| | | 125 | 9720 | 9072 | 12 | 8000 |
| | | 250 | 19440 | 18144 | 24 | 4000 |
| 2488.32 | STS- 48 | 62.5 | 19440 | 18144 | 24 | 16000 |
| | | 31.25 | 9720 | 9072 | 12 | 32000 |
| | | 15.625 | 4860 | 4536 | 6 | 64000 |
| 9953.28 | STS- 192 | 7.8125 | 9720 | 9072 | 12 | 128000 |
| | | 15.625 | 19440 | 18144 | 24 | 64000 |
| 1000 | GE | 125 | 15625 | 15625 | 19.3 | 8000 |
| | | 100 | 12500 | 12500 | 15.4 | 10000 |
| | | 80 | 10000 | 10000 | 12.3 | 12500 |
| 10000 | 10GE | 15.625 | 19531.25 | 19531.3 | 24.1 | 64000 |
| | | 12.5 | 15625 | 15625 | 19.3 | 80000 |
| | | 10 | 12500 | 12500 | 15.4 | 100000 |

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FIG. 33

| Ch Capacity | | TF Dur. | TF Size | GE TFs | TFs/s |
|-------------|----------|---------|---------|--------|--------|
| 1000 | GE | 80 | 10000 | 1.0 | 12500 |
| 51.84 | STS- 1 | 250 | 1512 | 0.15 | 4000 |
| | | 500 | 3024 | 0.30 | 2000 |
| | | 1000 | 6048 | 0.60 | 1000 |
| 155.5 | STS- 3 | 125 | 2268 | 0.23 | 8000 |
| | | 250 | 4536 | 0.45 | 4000 |
| | | 500 | 9072 | 0.91 | 2000 |
| 622.1 | STS- 12 | 62.5 | 4536 | 0.45 | 16000 |
| | | 125 | 9072 | 0.91 | 8000 |
| | | 250 | 18144 | 1.81 | 4000 |
| 2488 | STS- 48 | 62.5 | 18144 | 1.81 | 16000 |
| | | 31.25 | 9072 | 0.91 | 32000 |
| | | 15.625 | 4536 | 0.45 | 64000 |
| 9953 | STS- 192 | 7.8125 | 9072 | 0.91 | 128000 |
| | | 15.625 | 18144 | 1.81 | 64000 |
| 10000 | 10GE | 8 | 10000 | 1.00 | 125000 |
| | | 16 | 20000 | 2.00 | 62500 |

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FIG. 34

| Ch Capacity | | TF Dur. | TF Size | GE TFs | TFs/s |
|-------------|----------|---------|---------|--------|--------|
| 1000 | GE | 62.5 | 7812.5 | 1.0 | 16000 |
| 51.84 | STS- 1 | 250 | 1512 | 0.19 | 4000 |
| | | 500 | 3024 | 0.39 | 2000 |
| | | 1000 | 6048 | 0.77 | 1000 |
| 155.52 | STS- 3 | 125 | 2268 | 0.29 | 8000 |
| | | 250 | 4536 | 0.58 | 4000 |
| | | 500 | 9072 | 1.16 | 2000 |
| 622.08 | STS- 12 | 62.5 | 4536 | 0.58 | 16000 |
| | | 125 | 9072 | 1.16 | 8000 |
| | | 250 | 18144 | 2.32 | 4000 |
| 2488.32 | STS- 48 | 62.5 | 18144 | 2.32 | 16000 |
| | | 31.25 | 9072 | 1.16 | 32000 |
| | | 15.625 | 4536 | 0.58 | 64000 |
| 9953.28 | STS- 192 | 7.8125 | 9072 | 1.16 | 128000 |
| | | 15.625 | 18144 | 2.32 | 64000 |
| 10000 | 10GE | 12.5 | 15625 | 2.00 | 80000 |
| | | 25 | 31250 | 4.00 | 40000 |

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FIG. 35

TF Alignment of UTR(i) to UTC - with three input queues - principle of operation:

The same queue is not used simultaneously for:

1. Receiving data packets from the serial link, and
2. Forwarding data packets to the switch

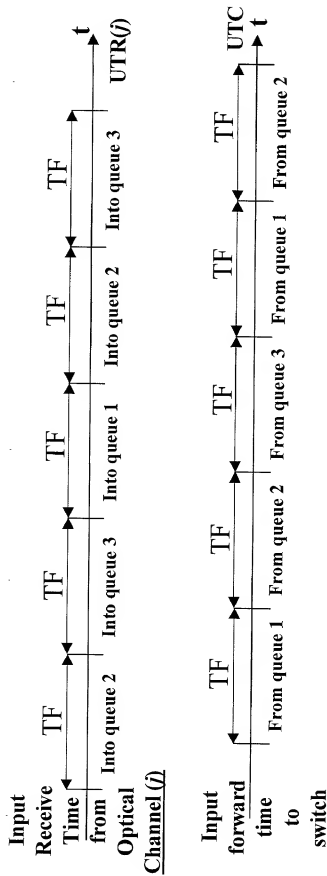


FIG. 36

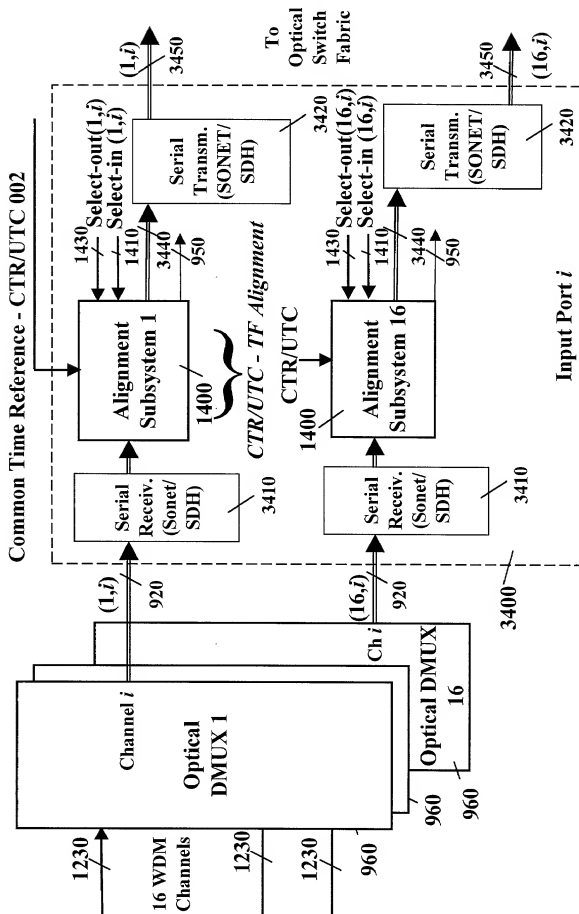


FIG. 37

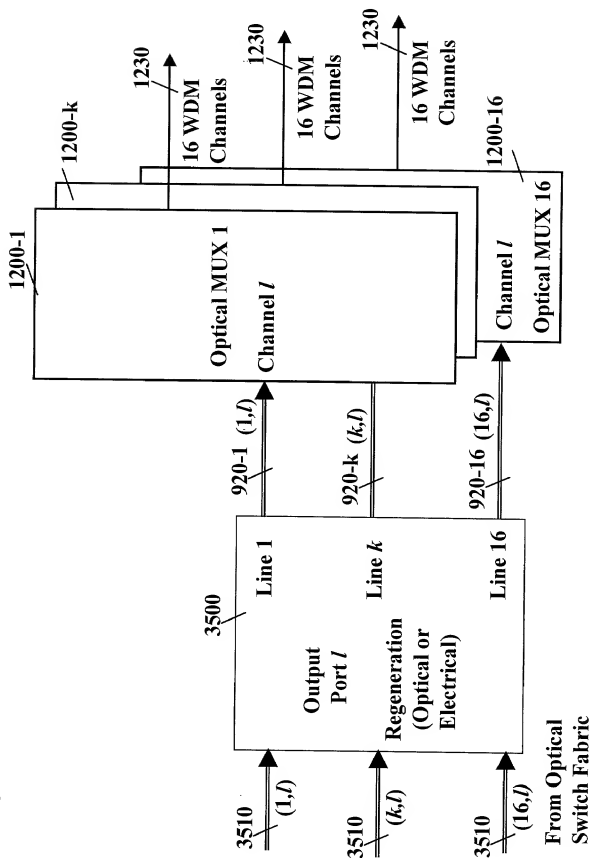


FIG. 38

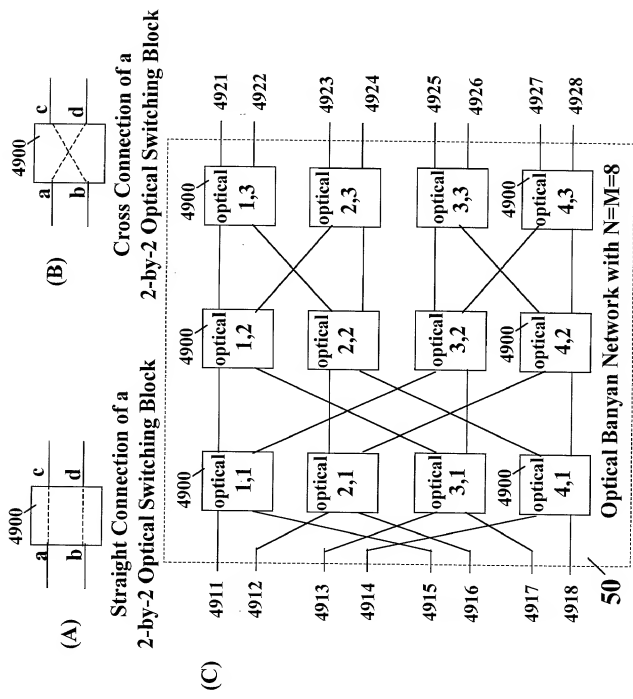
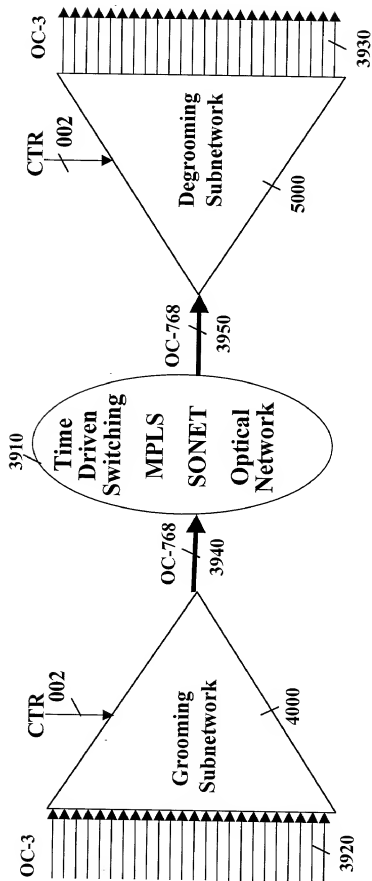


FIG. 39



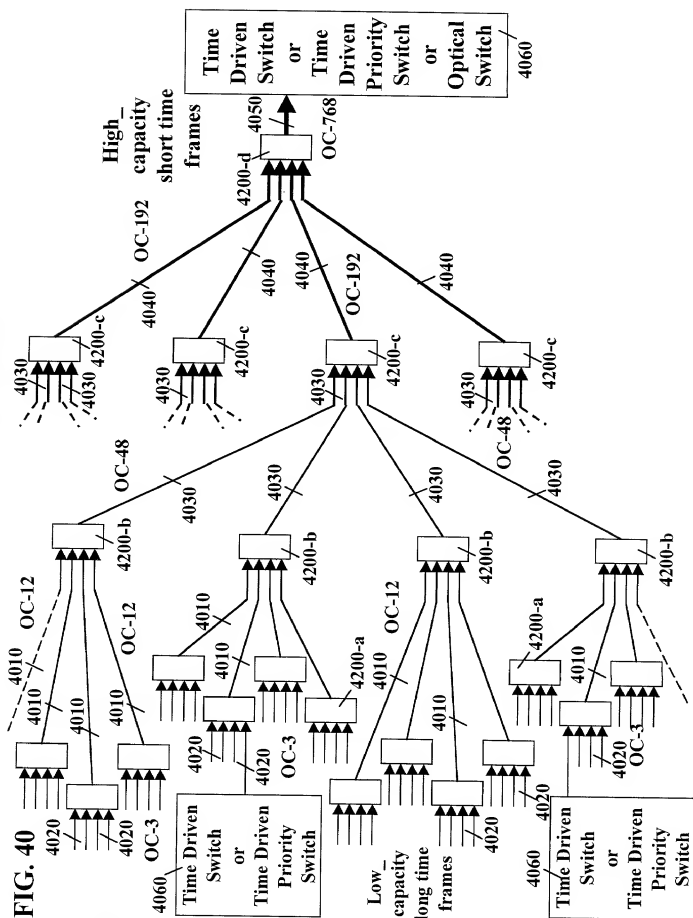


FIG. 41

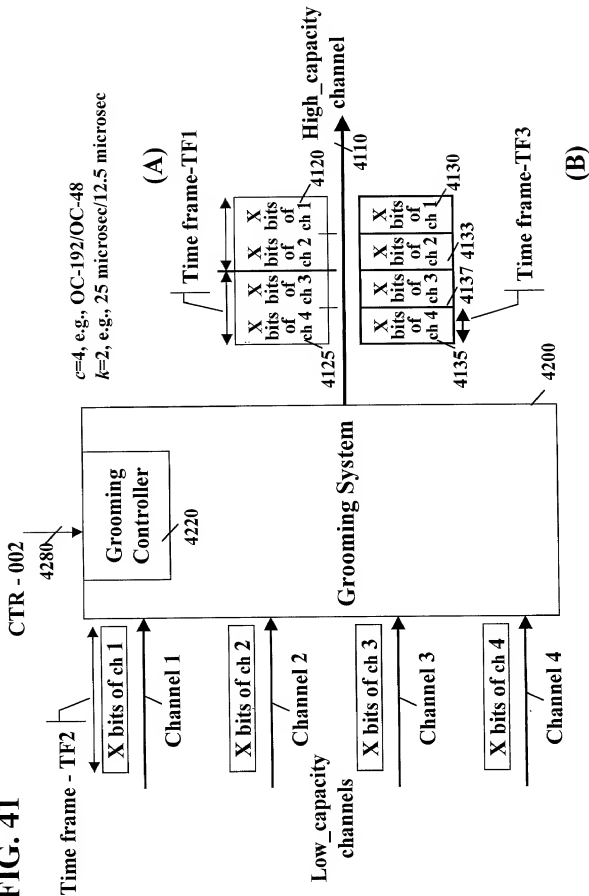


FIG. 42

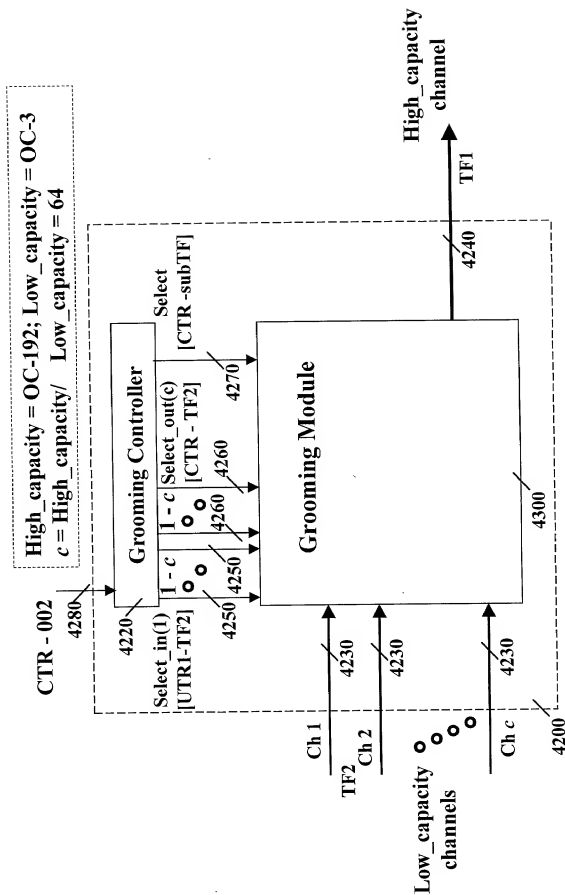


FIG. 43

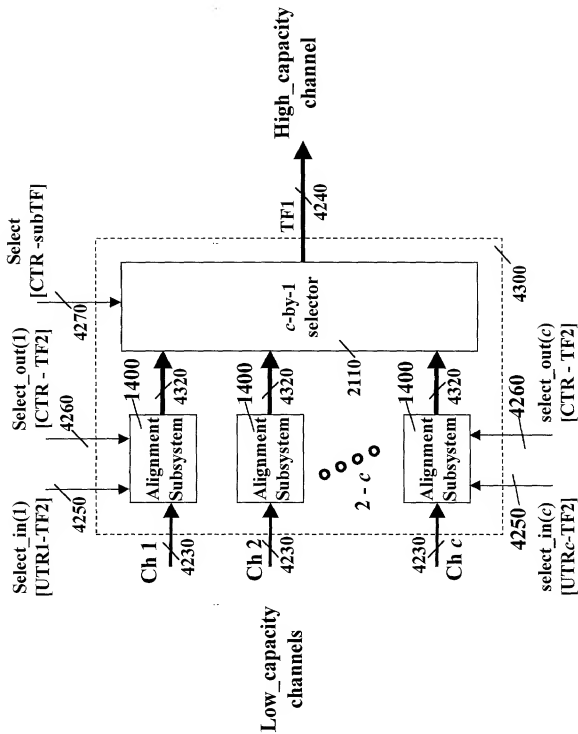
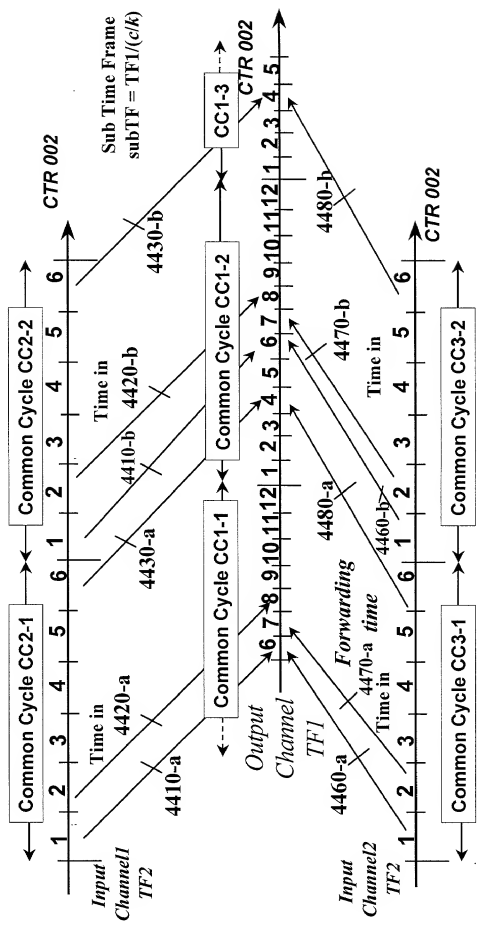


FIG. 44

- $CC1_length \cdot TF1 = CC2_length \cdot TF2 = CC3_length \cdot TF2$
- $TF2 = (SC1_length / SC2_length) \cdot TF1 = k \cdot TF1$, where the common cycles of $TF1$ and $TF2$ are aligned with respect to UTC.

For $k = 2$ and $c = 4$ (e.g., High_capacity=OC-192, Low_capacity=OC-48):



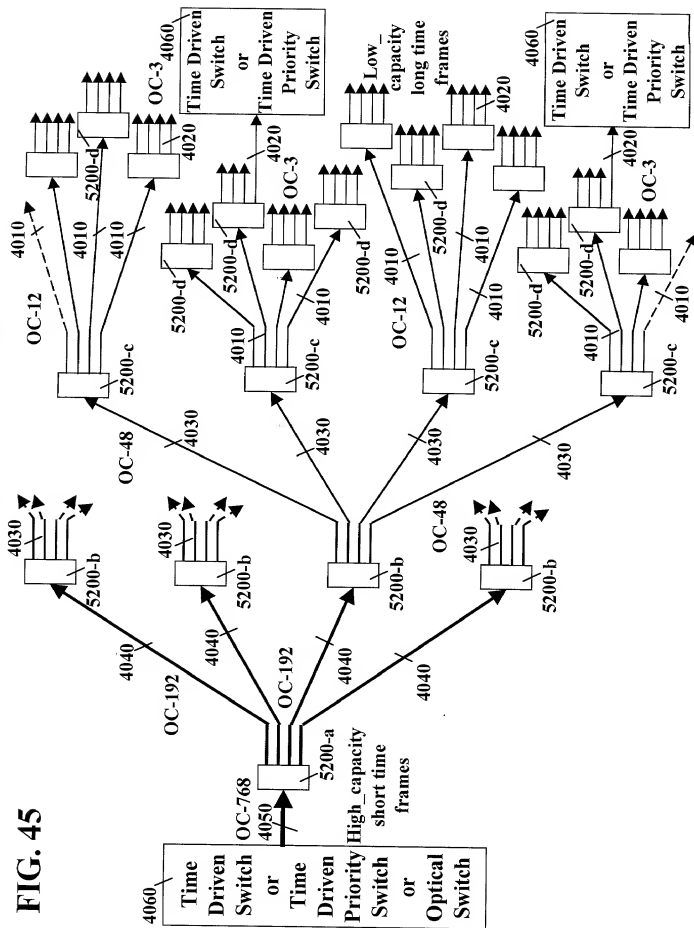
[illegible]

Figure 1 illustrates a system for transmitting data over a high capacity channel. The diagram is divided into two main parts: (A) High_capacity channel and (B) Low_capacity channels.

(A) High_capacity channel: This part shows a Sub Time Frame-subTF and a Delimite. The data is organized into a structure where Channel 5 (TF1) contains 2*X bits of ch 5. The structure is divided into four segments: a, b, c, and d. The total duration of the high capacity channel is 5120.

(B) Low_capacity channels: This part shows a Time frame-TF2 and four channels: Channel 1, Channel 2, Channel 3, and Channel 4. Each channel contains X bits of ch 5(a), ch 5(c), ch 5(d), and ch 5(b) respectively. The total duration of the low capacity channels is 5130.

The system includes a Degrooming System (5200) and a Degrooming Controller (5220) that processes the data from the high capacity channel and outputs it to the low capacity channels.

$c=4$, e.g., OC-192/OC-48
 $k=2$, e.g., 25 microsec/12.5 microsec

FIG. 47

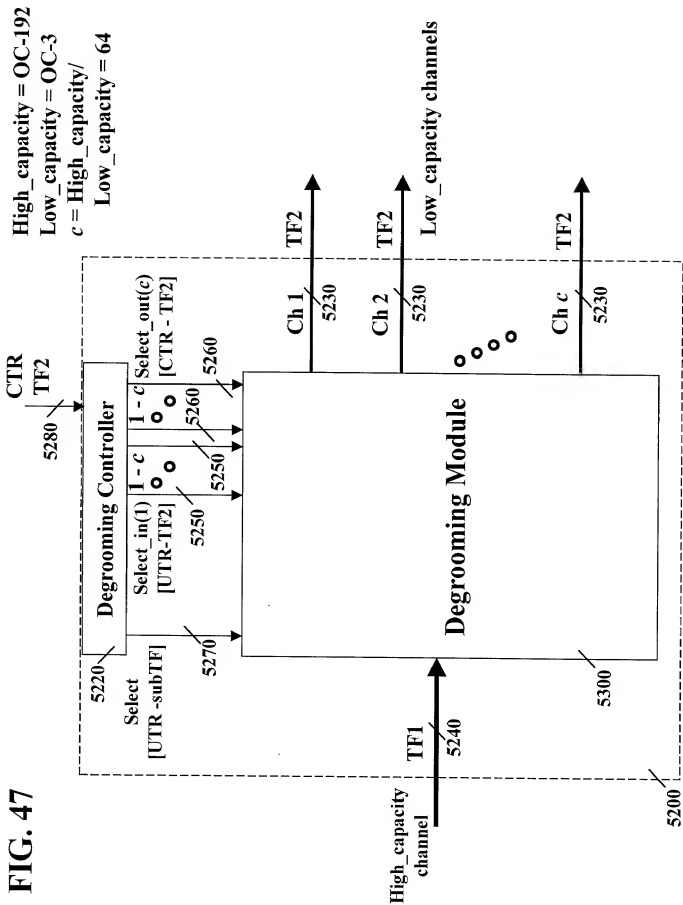


FIG. 48

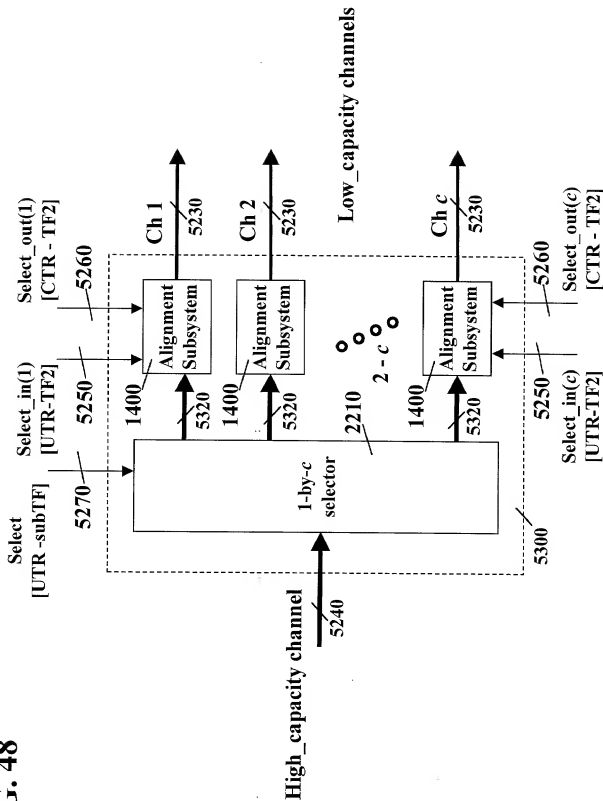
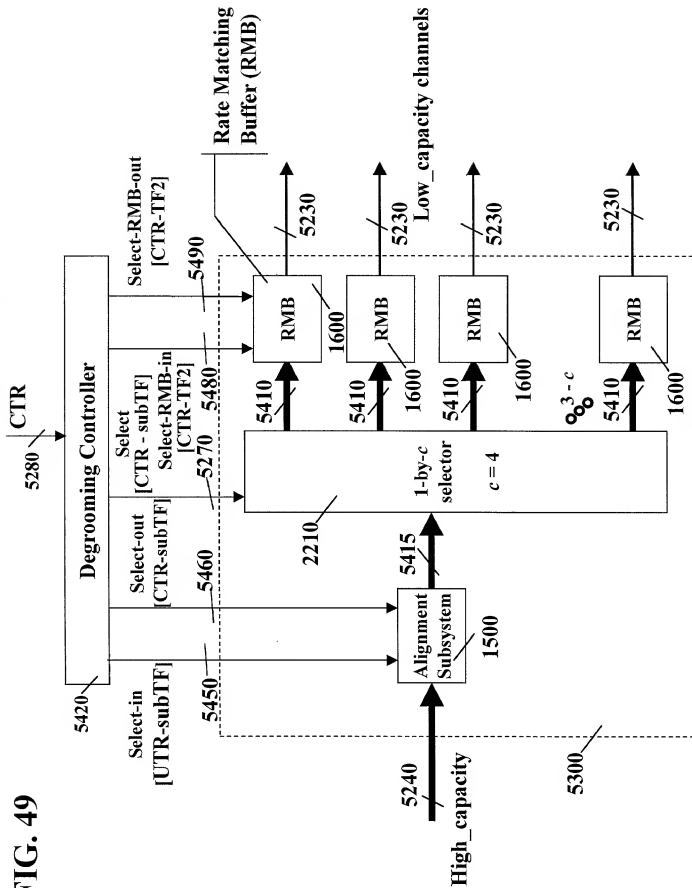


FIG. 49



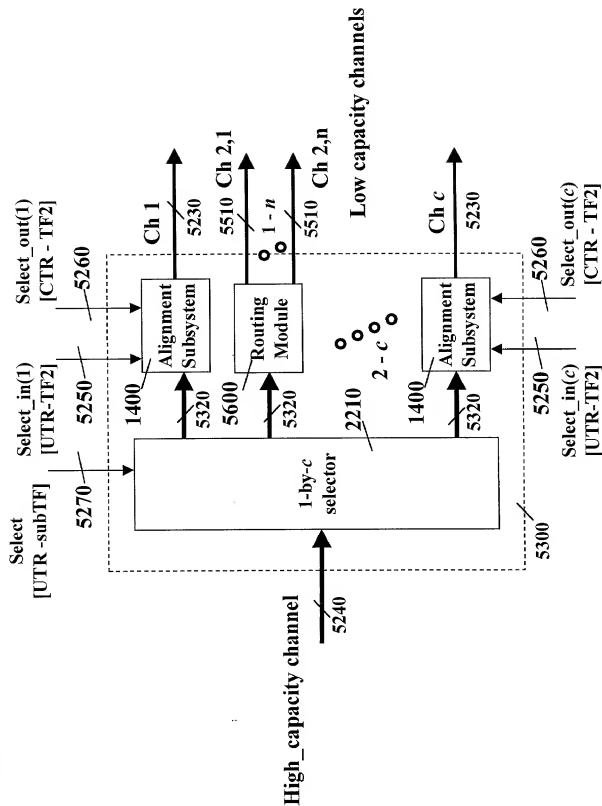


FIG. 51

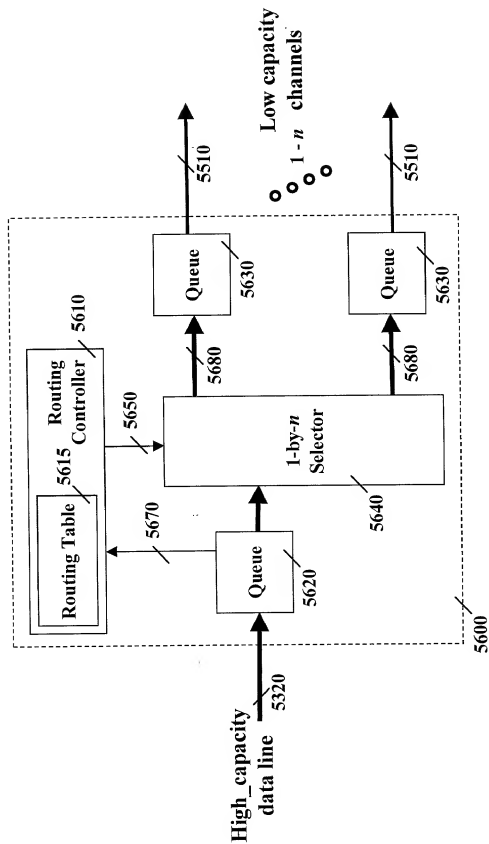
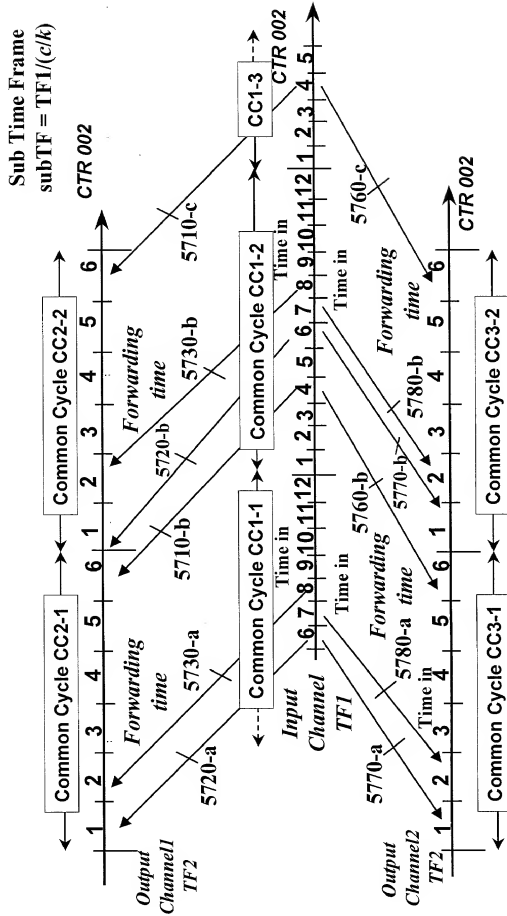


FIG. 52

- $CC1_length \cdot TF1 = CC2_length \cdot TF2 = CC3_length \cdot TF2$
 - $TF2 = (SC1_length / SC2_length) \cdot TF1 = k \cdot TF1$, where the common cycles of $TF1$ and $TF2$ are aligned with respect to UTC.
- For $k = 2$ and $c = 4$ (e.g., High_capacity=OC-192, Low_capacity=OC-48):



Time Frame size 9720 KB

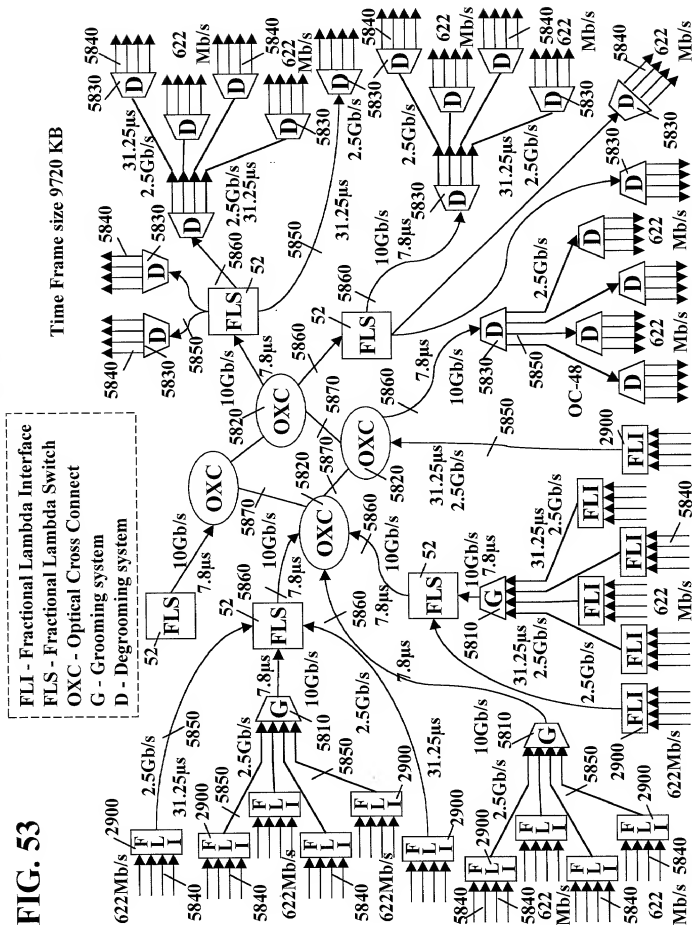
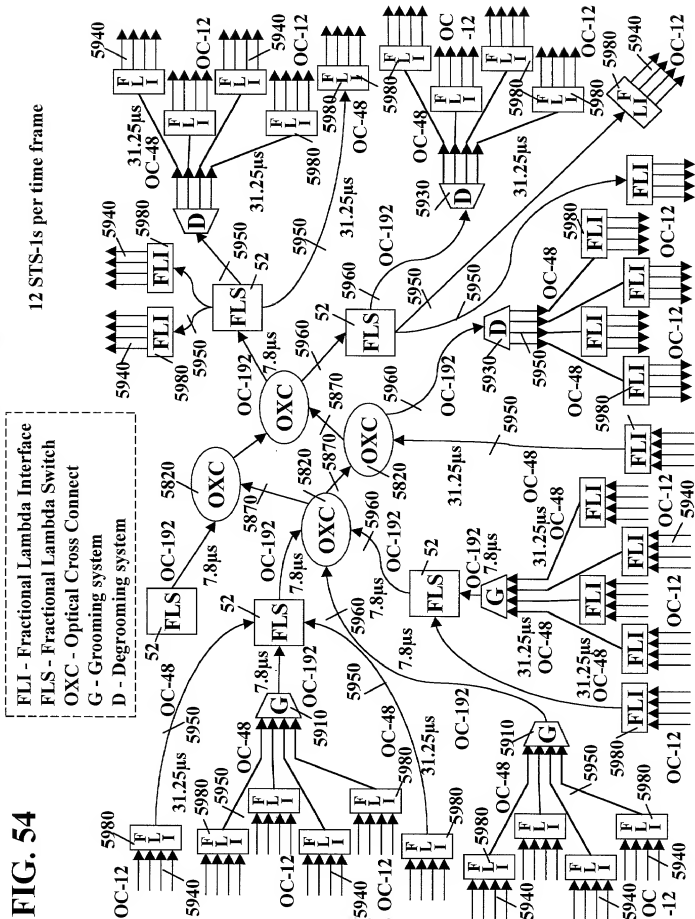


FIG. 54



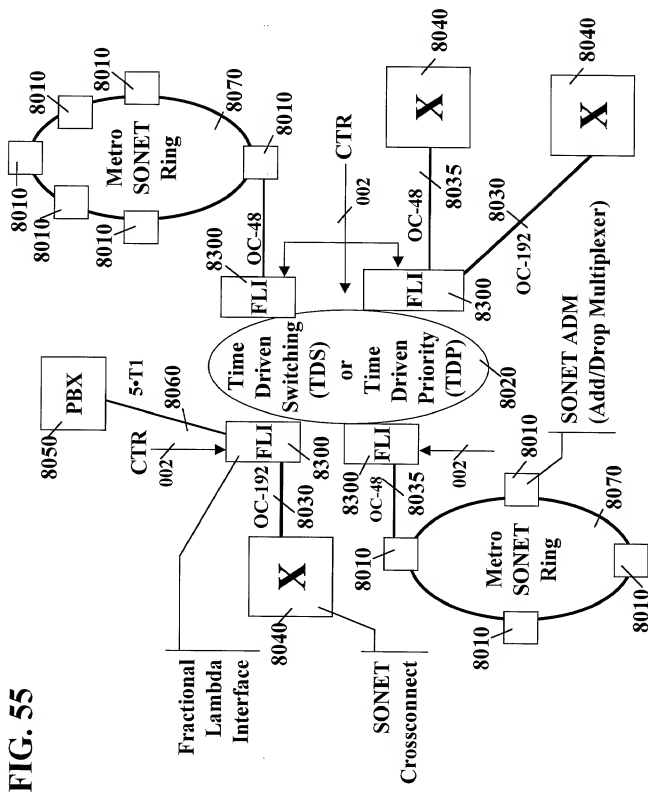


FIG. 56

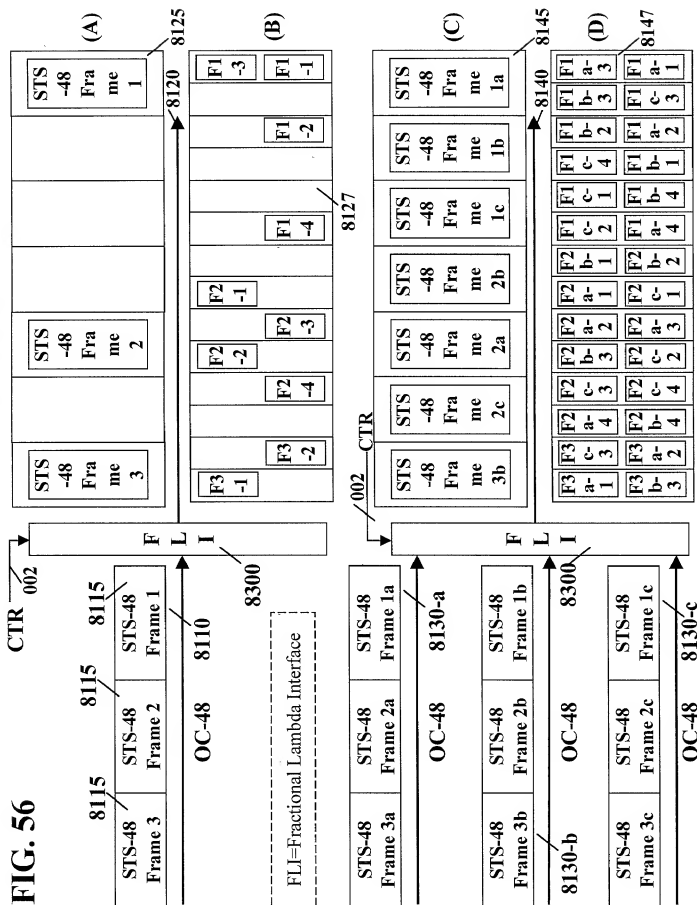


FIG. 57

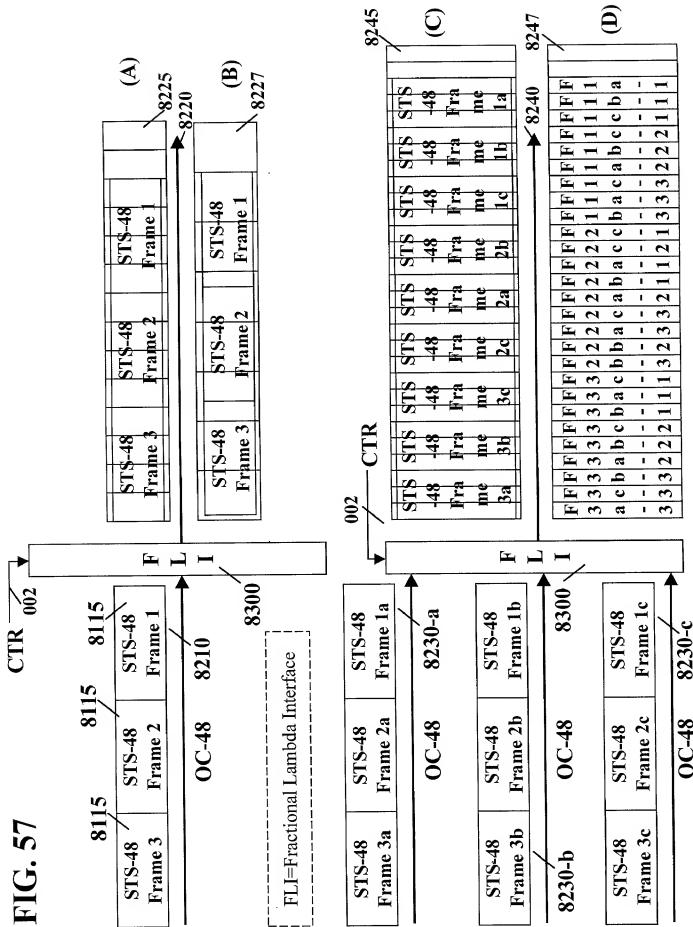


FIG. 58

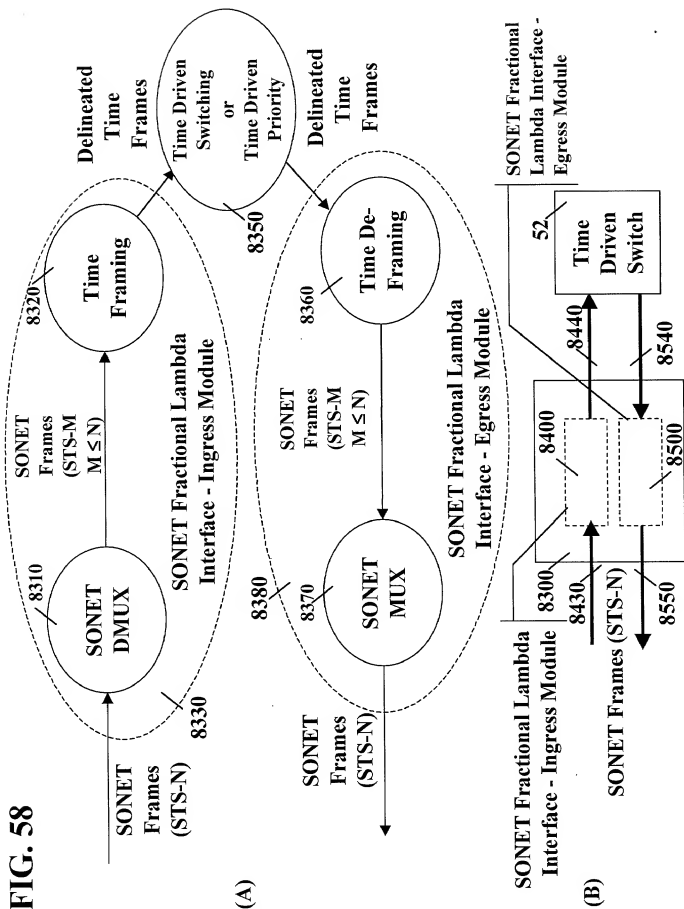


FIG. 59

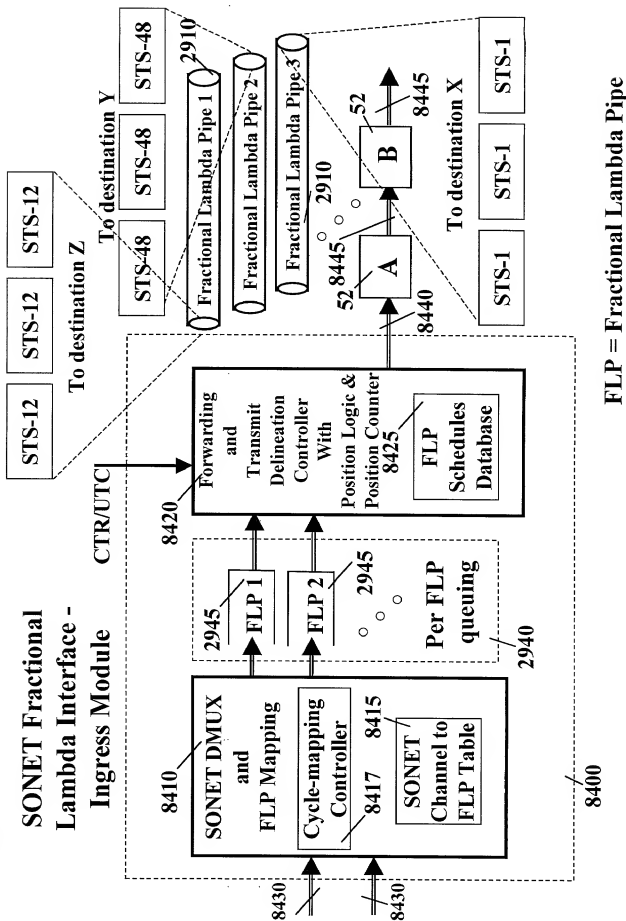
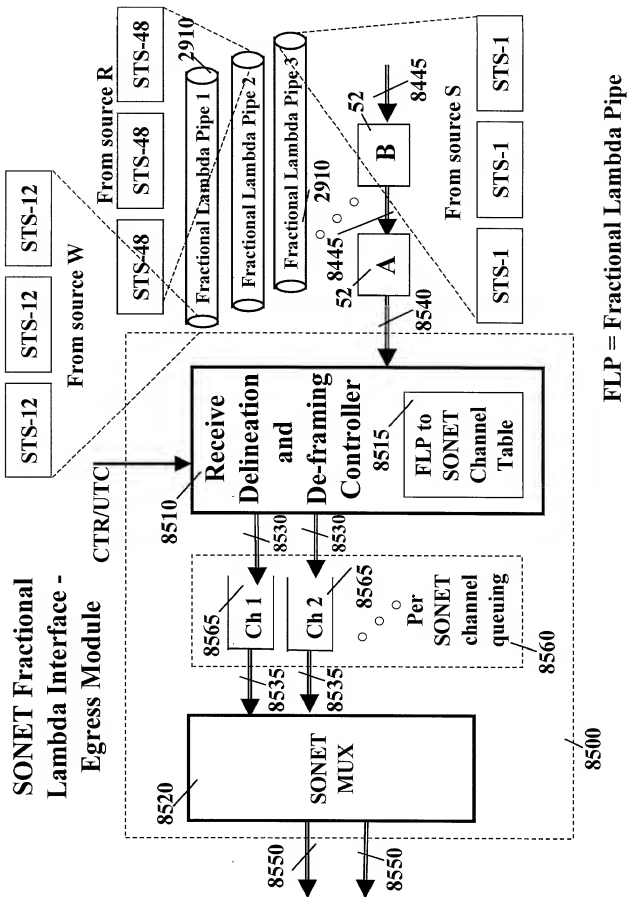
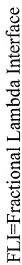


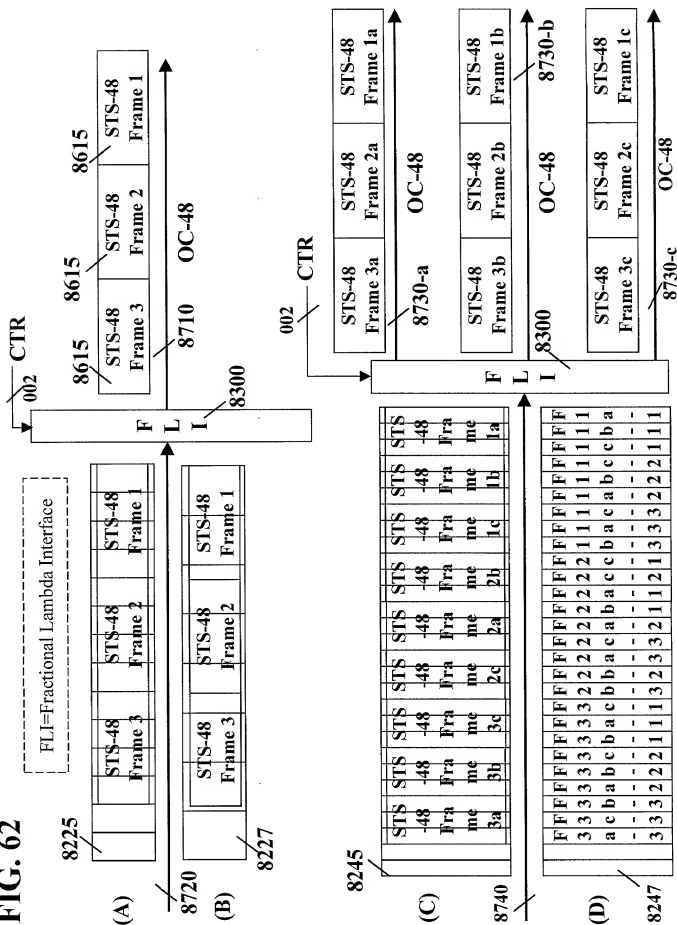
FIG. 60



CTR
002



FLI=Fractional Lambda Interface



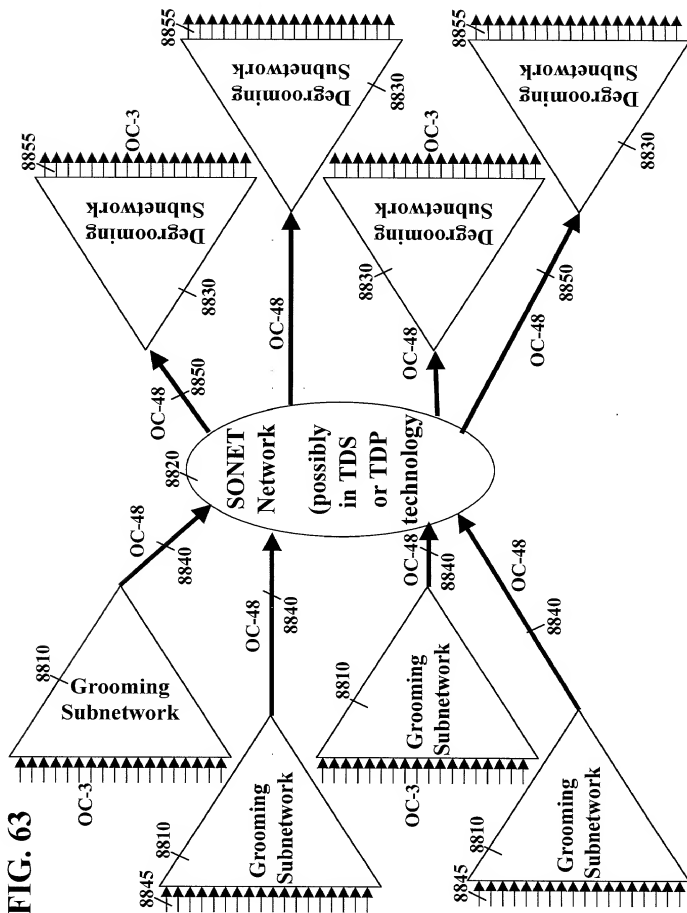
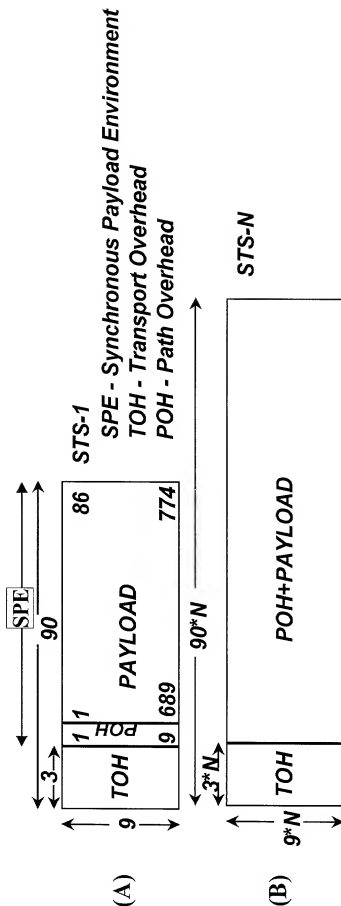


FIG. 64

- SONET - synchronous optical network
- Multiplexing method: byte interleaving
- Signal hierarchy: OC-N (STS-N)
 - STS-N rate: $N \times 51.84$ Mb/s
 - Frame format: 9 rows by $90 \times N$ columns
 - capacity: $N \times 810$ bytes in 125 microsecond.
 - overhead: $N \times 27$ bytes
 - payload: $N \times 783$ bytes



[illegible]